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## Work Experience

#### Interpeer Project, Greifenberg, Germany

Building the future Internet

01/2020 - present https://interpeer.io/

01/2014 - present

Research & development in novel distributed networking technologies aimed at avoiding single points of failure and fighting censorship in the future Internet.

Funded in part by the European Commission as part of the Next Generation Internet Initiative (NGI0).

#### Finkhäuser Consulting, Greifenberg, Germany

Software Architecture & Engineering

https://finkhaeuser.de/

Software consultancy as before, but based in Germany.

- At secunet, provided training and support for cross-platform C++ development to the protect4use product team. Also wrote a C++ implementation of the JWT standard.
- At Joystream, specified and implemented an early version of the storage backend using Substrate blockchain technology and the IPFS distributed file system.
- At Chrono24, worked on improving the Android app with a focus on improving the technological base. Also contributed to introducing better workflows for mobile development and testing.
- At Lesson Nine GmbH, introduced a testing strategy, BDD and test automation tools. Developed further test automation tools and test suites, and formed a test automation chapter to continue the work.
- With WebWeaving, conduct technical due diligence work.

#### spriteCloud B.V., Leiden/Amsterdam, The Netherlands

08/2010 - 10/2015

Founder/CTO

http://www.spritecloud.com/

spriteCloud offers software quality assurance services with a focus on test automation, performance & load testing and mobile testing.

- Product management and lead development on https://calliope.pro, spriteCloud's own test automation product.
- Client: VPN technology for Android CrowdRoaming crowd-sourced roaming app.
- Client: Android NHK WORLD TV video streaming client via for StreamHub/fivecool.

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## Work Experience (continued)

#### Freelance, Colchester, UK

07/2009 - 06/2011

Software Architecture/Engineering/Consulting

https://finkhaeuser.de/

Specalizations include iOS, Android and high performance networking, including P2P. API design and project lead usually included in projects.

- PlayAndroid: Android games store for Rumble Media GmbH.
- audioBoom: Android podcasting app for AudioBoo Ltd.; includes native audio recording and analysis.
- Nutrisystem: iOS app for Wellness Layers, Inc.
- New Breeders: Android white-label app for Sogeo Company; includes AR features.

#### Joost UK Ltd, London, UK

01/2008 - 07/2009

Senior Software Engineer

http://www.joost.com/

Emphasis on portable networking code, UDP/IP, C/C++, multi-threading and integration with Skype's P2P stack.

- Development of the Peer-to-Peer (live and on-demand) streaming layer on which Joost's IPTV service used to build.
- Principal developer of the Joost iPhone client, an app with over 1.1 million down-loads.
- Sole developer of the Joost Android client.

#### Joost Technologies B.V., Leiden, The Netherlands

01/2007 - 12/2007

Senior Software Engineer

http://www.joost.com/

Same position as at Joost UK, but under contract with the Dutch office.

#### Amator Veritas Verlag, Siegburg, Germany

05/2002 - 08/2007

Managing Director/Associate

http://www.amator-veritas.de/

Amator Veritas Verlag is an independent publishing house, started to publish lesser known authors with the intent of providing them a stepping stone towards building out a career. Due to the small size of the company, the work included everything from editing, typesetting, bookkeeping to managing both artists and all other aspects of the company. It became impractical to continue in this position when I moved to the UK.

#### Astaro AG (now part of Sophos), Karlsruhe, Germany

11/2005 - 12/2006

Software Architect

http://www.astaro.com/

Development of the Astaro Command Center, a web-based administration suite for large numbers of Astaro's unified threat management appliances. Emphasis on scalable C++ architecture, multi-threading, STL/Boost, XML-RPC.

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## Work Experience (continued)

#### WEB.DE AG, Karlsruhe, Germany

Software Developer

11/2002 - 10/2005 http://www.webde.de/

Part of the core technology team at Germany's largest (at the time) web portal; responsibilities included:

- Development of web application servers based on the Apache HTTP server.
- Development of central components for other teams' use.
- Development of RPC servers.
- Technology consultant to other teams.
- "Competence centre" for WebDAV, Subversion technologies.

Emphasis on C++/Python, Webserver architecture, Apache modules, IPC, Databases, tech evangelist role within the company. The WEB.DE brand has since been bought by 1&1 Internet which also operates in the UK.

#### Sevenval AG, Köln (Cologne), Germany

12/2000 - 06/2002

Software Developer

http://www.sevenval.com/

Sevenual AG develops various products based on it's patented Filtering Integration Technology (FIT), a web proxy that allows on-the-fly merging of websites.

- Led the team to design and implement the management/reporting frontend for FIT installations.
- Design of a simple messaging protocol for interprocess communication in FIT clusters.
- Integration of a Macromedia (Adobe) Flash file parser into FIT.

Emphasis on PHP, C, Apache modules.

#### **Zivildienst (Conscription)**

01/1998 - 02/1999

Germany has conscription for male citizens. Men are obliged to serve in the military for a set amount of time, but can make conscientious objections to such service and instead perform civilian service.

Until mid 1998 I worked as a driver and janitor in the Kinderdorf (children's village) Hollenberg, Lohmar. The rest of the term I served with the MSHD (mobile social emergency service) of the Arbeiter-Samariter-Bund, Troisdorf.

# **Education**

b.i.b., Bergisch Gladbach, Germany Staatlich geprüfter Informatikassistent Fr. Multimedia (certified computer science assistant with multimedia specialisation) Final grade 1.6 ( $1 = best pass, 4 = worst pass, 5/6 = failure$ )	1999 )	-	2001
Städtisches Gymnasium Alleestraße, Siegburg, Germany Abitur/allgemeine Hochschulreife (A-level equivalent) A-levels English, Mathematics, Computer Science, Physics Final grade 2.5 ( $1 = best\ pass,\ 4 = worst\ pass,\ 5/6 = failure$ )	1994	-	1997
Hampstead School, London, UK  A-levels English Literature, Mathematics, Computer Science  Did not stay in the UK long enough to graduate.	1993	-	1994
Städtisches Gymnasium Alleestraße, Siegburg, Germany Grundschule, Lohmar, Germany	1987 1983	-	1993 1987

# Skills

Programming Languages  C/C++ (STL, Boost, Tem- plate Metaprogramming)  Python  Ruby  Node.js/JavaScript	RPC/RMI Technologies  JSON  Protobuf  Web Services  plus XML-RPC, CORBA, ICE, custom protocols,  Build Tools
Java PHP Perl plus Lua, Pike, x86 assembly, Objective-C, Swift, .  Development Platforms	(GNU) Make Autotools SCons
Linux Android iOS OS X Windows Rails plus OpenBSD, FreeBSD,  Protocols P2P TCP+UDP/IP HTTP/WebDAV SMTP/POP3 plus XMPP, DNS, IMAP, SSL/TLS,  Markup	SCM Tools  Git Subversion Monotone Mercurial plus CVS, arch/darcs,  Miscellaneous Unit & integration testing Test Automation Debugging Profiling Language bindings Cryptography Amazon AWS
XML/HTML + CSS T <sub>E</sub> X/P <sub>E</sub> X	OpenGL SQL/NoSQL

# Languages Affiliations

German	fluent	Assoc. for Computing Machinery	2010 -	current
English	fluent	Free Software Foundation	2008 -	current
Italian	beginner	British Mensa	03/2008 -	03/2009
Romanian	beginner	Mensa in Deutschland	08/2006 -	03/2008

# **Work Permit**

As a German citizen, I do not require a work permit anywhere in the European Union and European Economic Area.